

A few questions on the content of the  
previous lecture

# slido



**Local field potentials (LFP) and EEG activity reflect the ...  
activity of ... .. neurons acting as ...**

ⓘ Start presenting to display the poll results on this slide.

# slido



**ERP stands for ... and reflects a change in ... at the scalp following a particular cognitive event.**

① Start presenting to display the poll results on this slide.

slido



**An ERP can be described in terms of ...  
and ...**

ⓘ Start presenting to display the poll results on this slide.



# **Eye tracking and pupillometry**

**Dr. Lavinia Carmen Uscătescu**

**March 18<sup>th</sup> , 2024**

# Outline

1. The eye and eye movements
2. The evolution of eye tracking technology
3. Pupillometry
4. Paradigms and applications
5. Psychophysics

# The eye and eye movements

# Anatomy of the eye

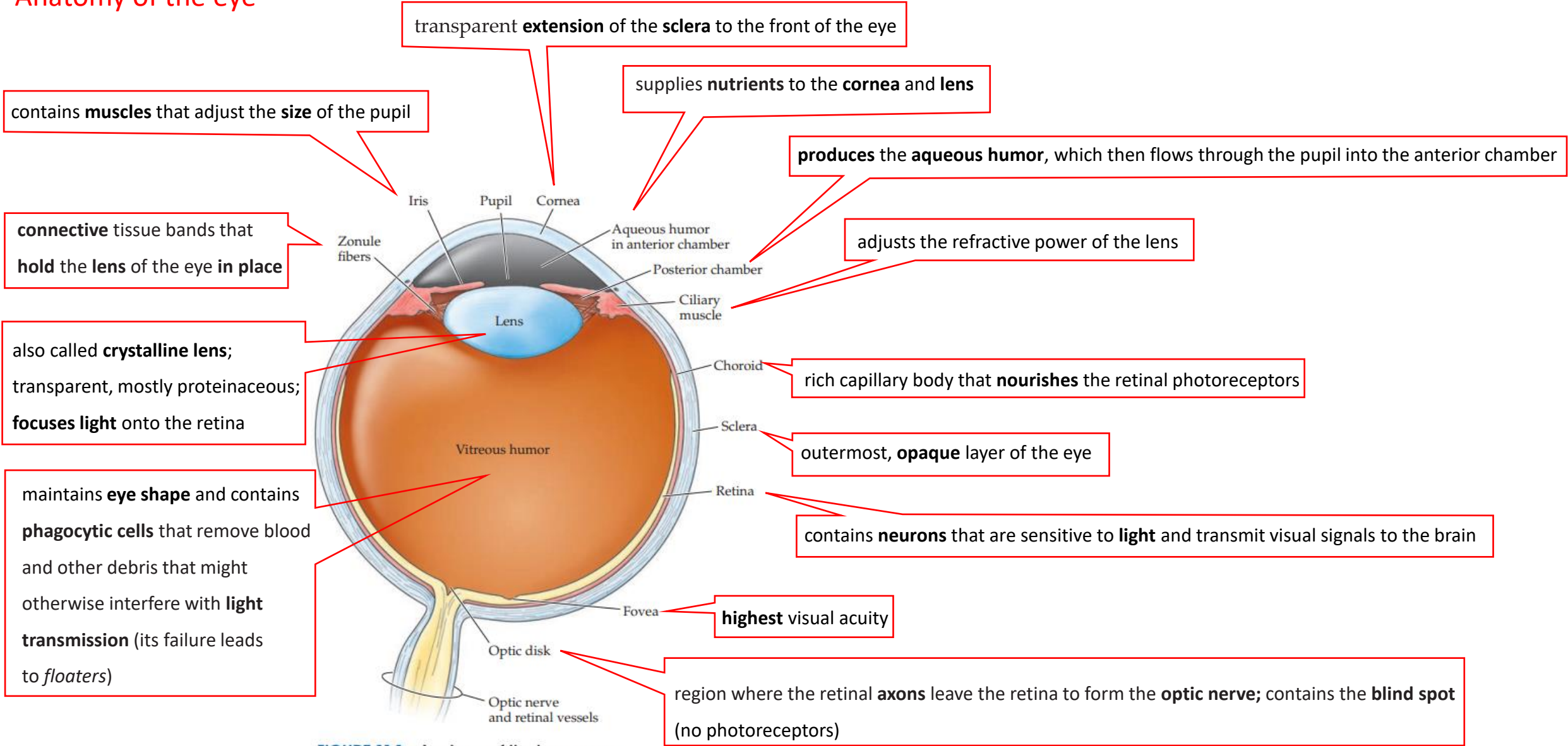
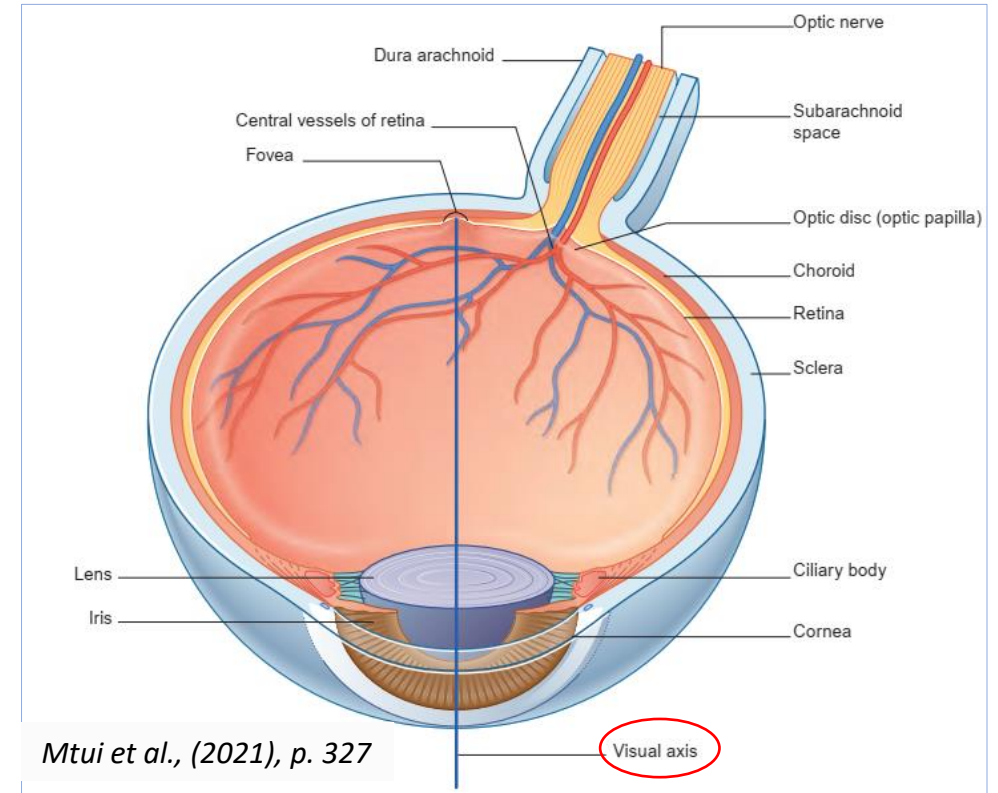
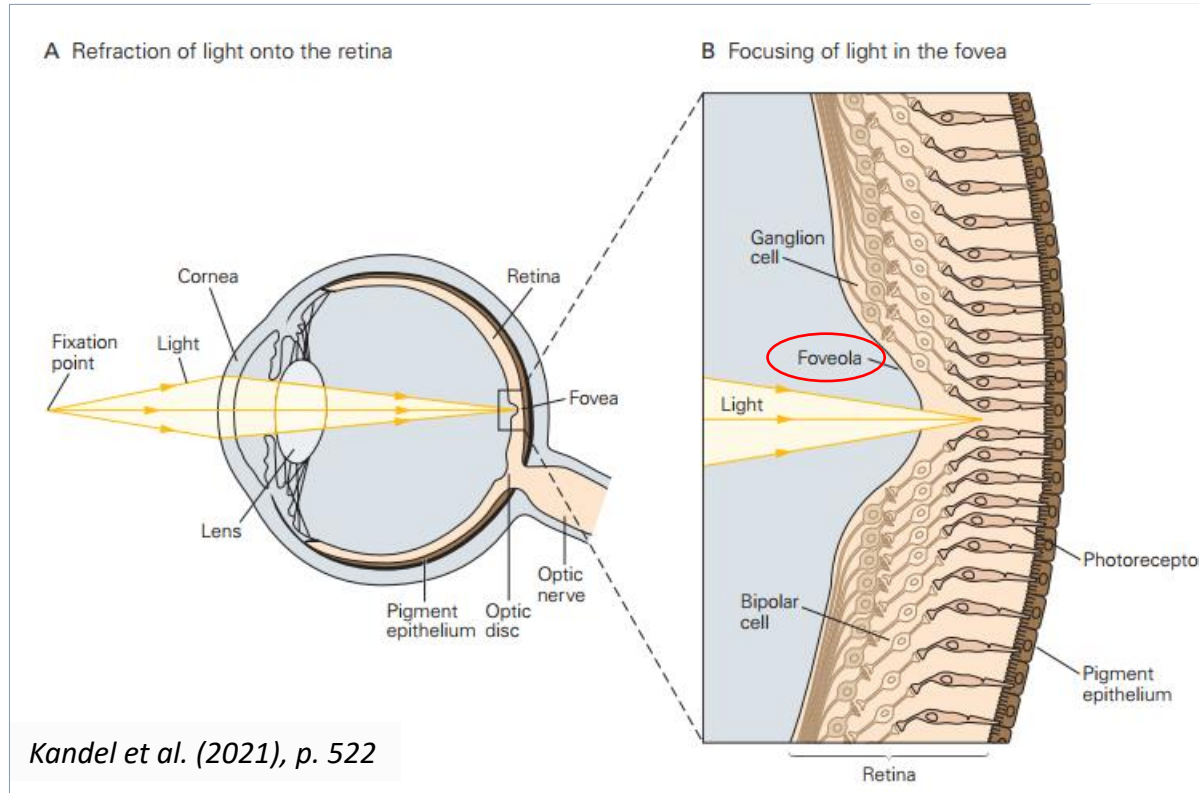


FIGURE 11.1 Anatomy of the human eye.

Purves et al. (2018), p. 234

# The retina



**Figure 22-1** The eye projects the visual scene onto the retina's photoreceptors.

A. Light from an object in the visual field is **refracted by the cornea and lens** and **focused onto the retina**.

B. In the **foveola**, corresponding to **the very center of gaze**, the **proximal neurons of the retina are shifted aside** so light has **direct access to the photoreceptors**.

**foveola** = the **center** of the fovea; contains **only cone cells**, more **densely packed** than anywhere else on the retina => **maximal acuity**

**visual axis** = a line passing from the **centre of the visual field** of the eye, through the **centre of the lens**, to the **fovea**.

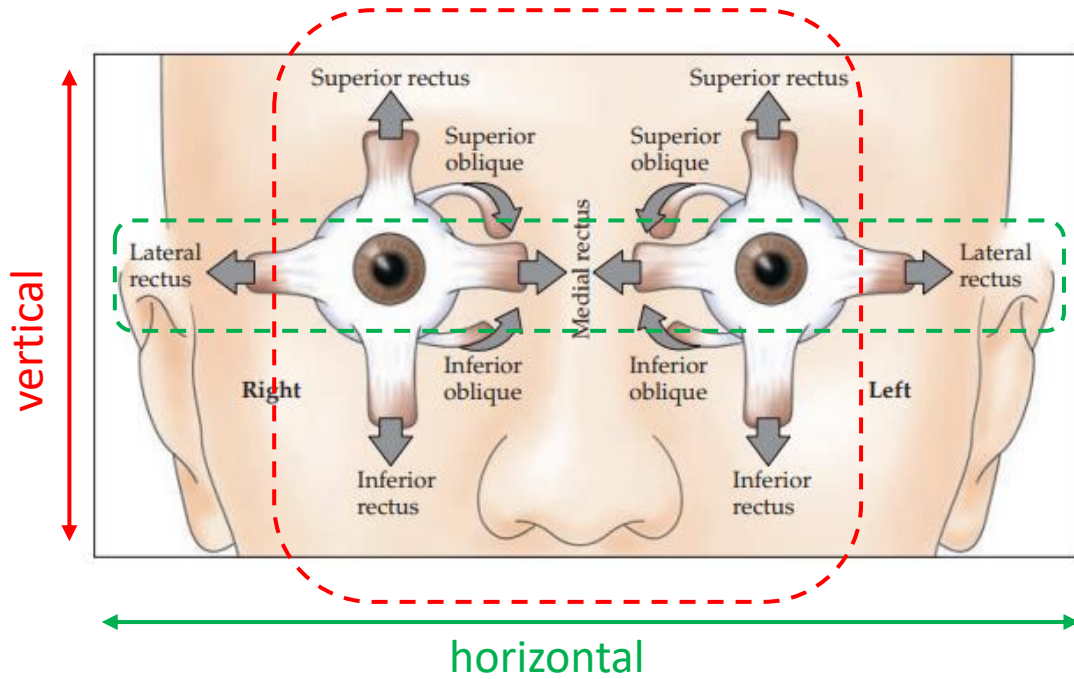
Note that the **optic nerve** is protected by **meninges**.

If you need a refresher on **refraction** and **reflection**, please see: <https://www.britannica.com/science/light/Reflection-and-refraction>

# Eye movements

# 5 eye movements

## 6 extra-ocular muscles



## Shifts in eye position

### smooth pursuit

voluntary, **slow** tracking eye movements

### saccades

rapid (**ballistic**) eye movements

## Stabilizing movements

### vestibulo-ocular

### vestibulo-ocular reflex (VOR)

uses information from the **vestibular labyrinth** of the **inner ear** to generate eye movements that **stabilize gaze during head movements**

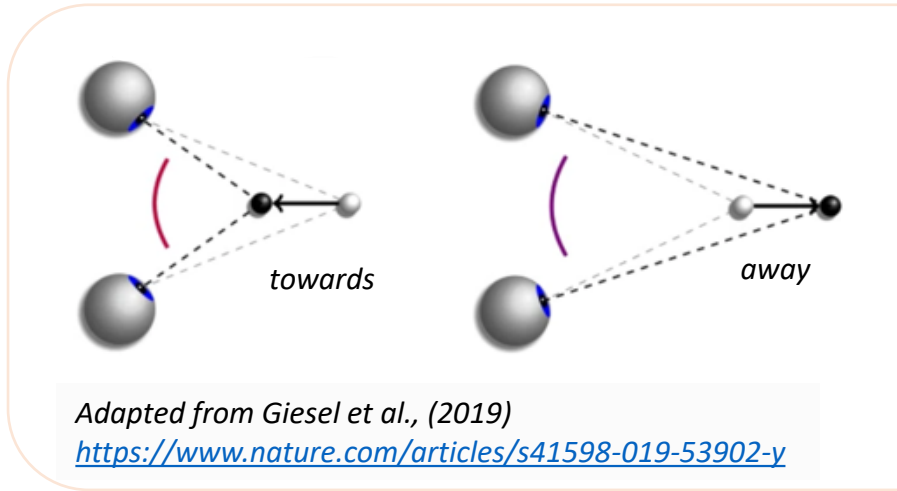
### optokinetic

### optokinetic reflex

allows the eyes to **follow objects in motion** when the **head remains stationary** (e.g., from a moving train)

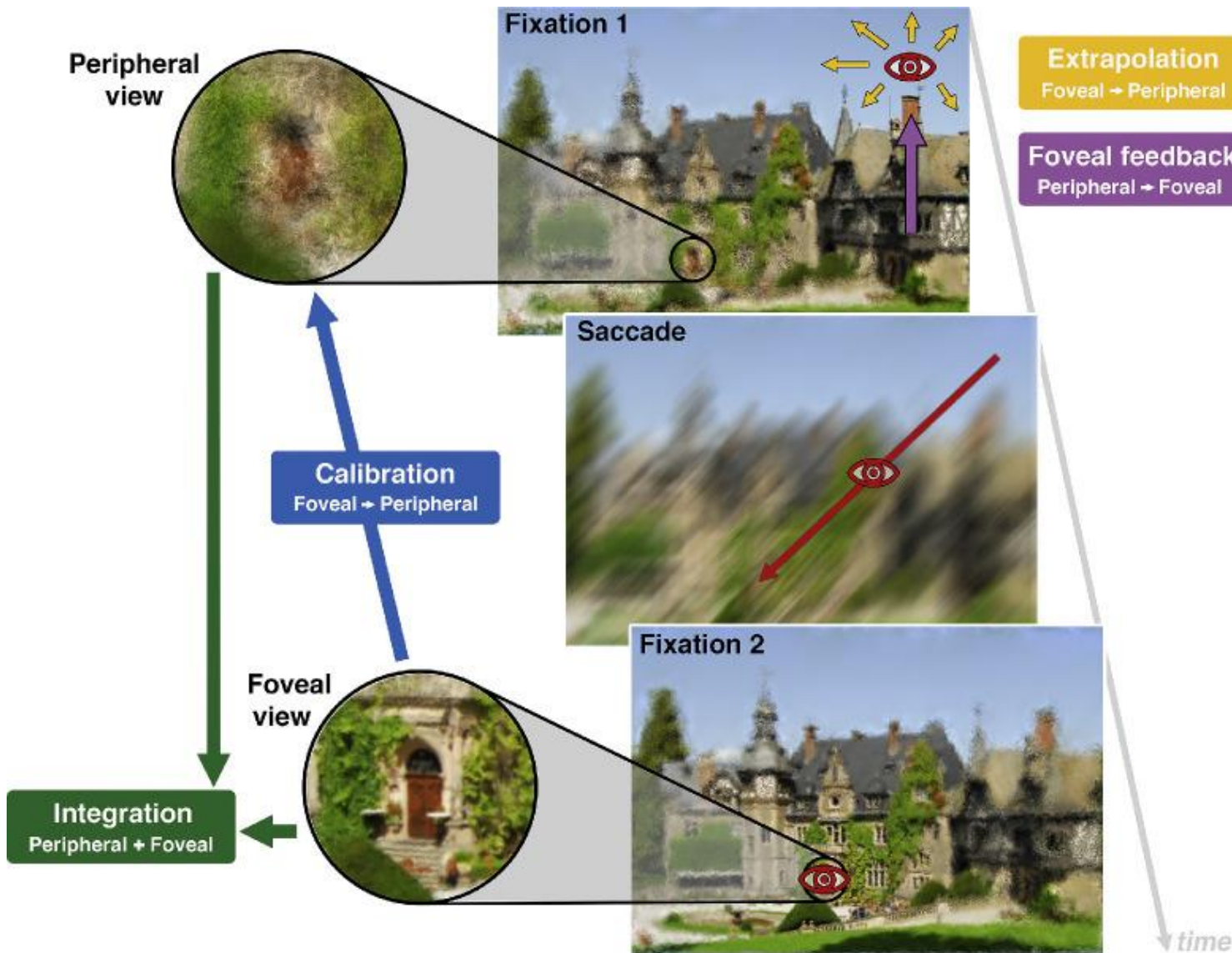
### vergence

**simultaneous** movement of both eyes in **opposite** directions



Adapted from Giesel et al., (2019)  
<https://www.nature.com/articles/s41598-019-53902-y>

## USEFUL TERMS



Stewart et al., (2020)  
<https://www.ncbi.nlm.nih.gov/pmc/articles/PMC7645222/>

### 1. **foveal vision**

maximal acuity and contrast sensitivity in a small region around the gaze position; > 40% of primary visual cortex is devoted to the processing of foveal input

### 2. **peripheral vision**

large field of view, but: lower resolution, contrast sensitivity, higher positional uncertainty, and more crowding

### 3. **saccade**

rapid eye-movement (voluntary or involuntary)

### 4. **fixation**

maintenance of gaze at a fixed location

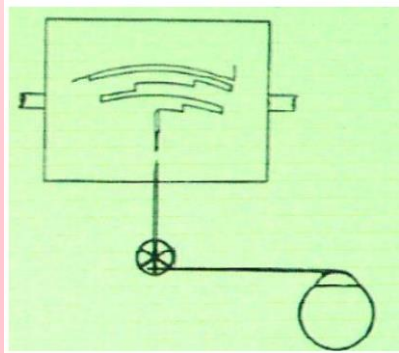
### 5. **saccadic suppression**

perceptually suppressing retinal image motion during eye movements

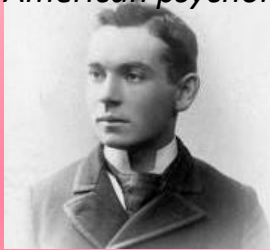
### 6. **smooth pursuit**

a voluntary, slow tracking movements of the eyes, meant to maintain a moving target on the fovea, once foveation is achieved

# The evolution of eye tracking technology



**Edmund Burke Huey**  
(1870-1913)  
*American psychologist*

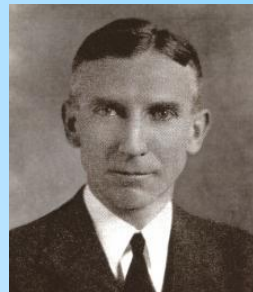


Built the *first eye tracker* (a lens placed on the cornea, with an opening for the pupil and a pointer attached to it); tracked eye movements during *reading*.

1908



1937



**Guy Thomas Buswell**  
(1891-1994)  
*American psychologist*

Used *light beams* which were *reflected* on readers' eyes and *recorded* them on film. He noticed that there is a significant difference between oral and silent *reading*.



1967



**Alfred Lukyanovich Yarbus**  
(1914-1986)  
*Russian psychologist*

Noticed that readers' eye movement and fixation depend on *their interest* and the *given task*; published "*Eye movements and vision*".



(a)

(a) *No specific task*



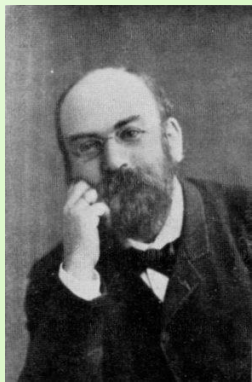
(b)

(b) *Estimate the wealth of the family*



(c)

(c) *Give the ages of the people in the painting*

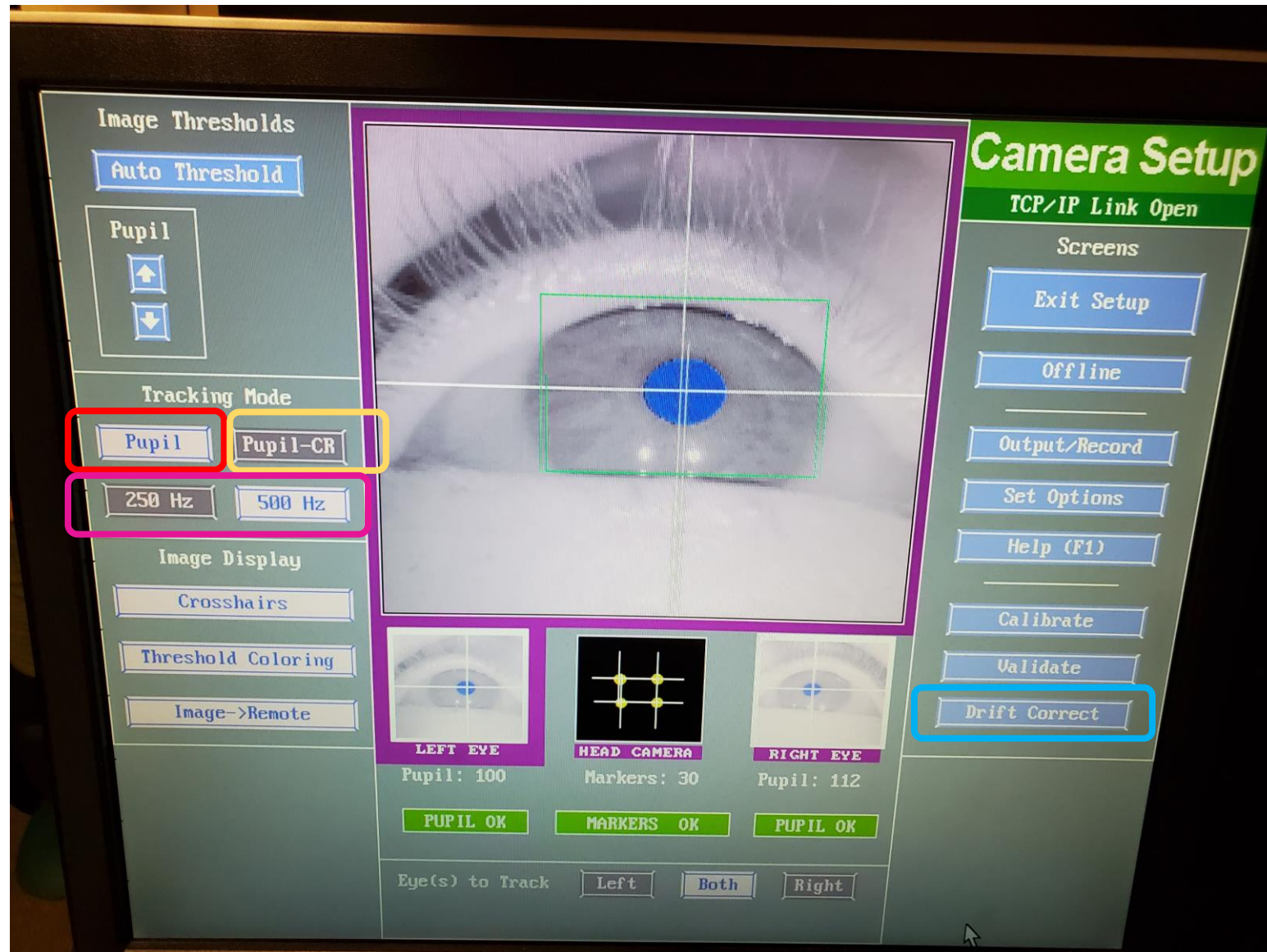


1879

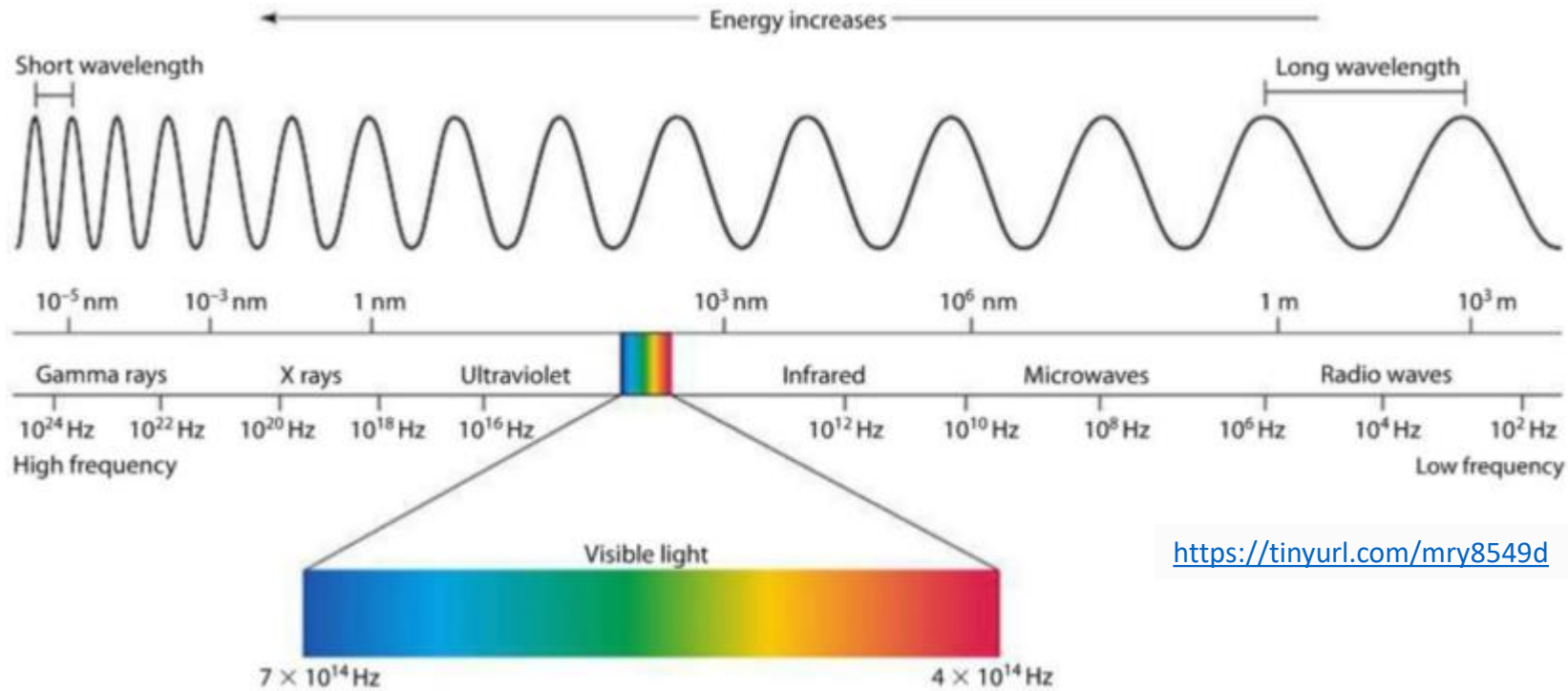
**Louis Émile Javal**  
(1839-1907)  
*French ophthalmologist*

Noticed that people made *saccades* and fixations while *reading*.

Modern eye trackers work by directing **near-infrared light** towards the centre of our pupil and **detecting the reflexion** in both the pupil and the cornea (together or separately).



In an EyeLink eye tracker (*left*), one can choose whether to rely on the **pupil reflexion** only or to use both the **pupil and corneal reflexion** combined. Each has both advantages and disadvantages; the pupil only mode allows for higher **sampling rates** (*i.e.*, how many times per second the eye tracker registers the position of the eye (in Hz)), but the pupil plus corneal reflexion mode does a better job correcting for **ocular drift** (*i.e.*, unconscious movement our eyes make when fixating on something).



### Infrared Light (IR)

the light found just past what is visible to the human eye

### Near-Infrared Light (NIR)

the section of electromagnetic radiation (EMR) wavelengths nearest to the normal range but just past what we can see

### wave

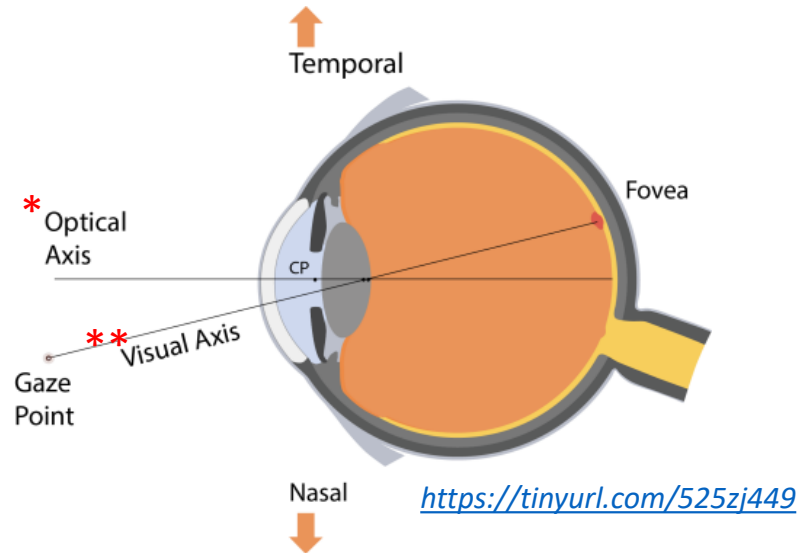
**oscillation** which propagates in space, without carrying matter, but carrying **energy** with it when traveling

### wavelength

quantitative property of waves reflecting the **distance between** two consecutive **peaks**

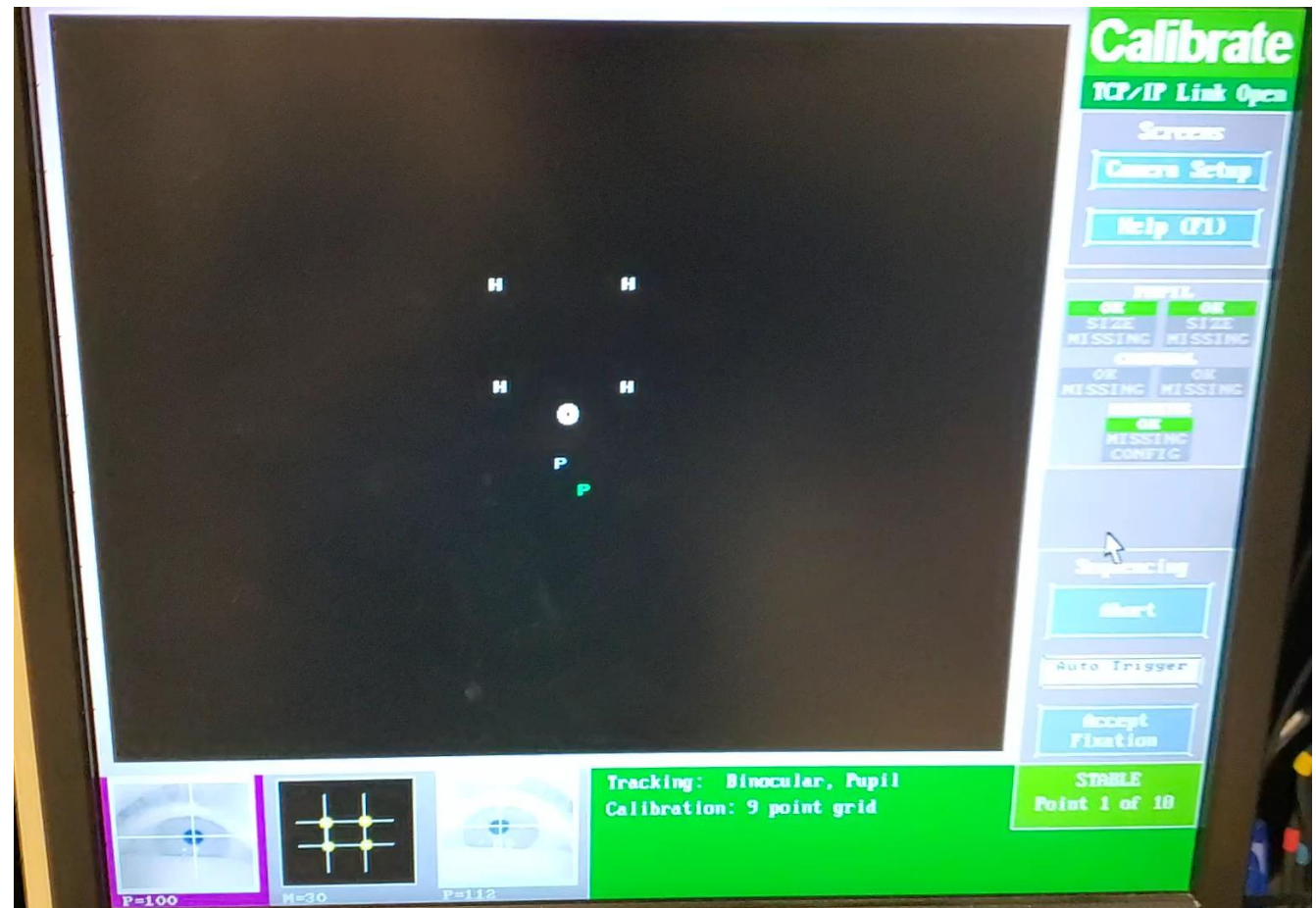
## Calibration and validation

The geometry of the visual axis of the eye, optical axis, fovea, the center of the pupil (CP), and gaze point.



One of the objectives of the **calibration** procedure is to fine-tune the geometry to get as close as possible to the **true location of the fovea**.

Calibration and validation are necessary because the shape and geometry of the eyes, and the exact location of the fovea **varies between individuals**. In addition, **participants can move**, or the **cameras can slip** (if head mounted) during experiments.



Above: a calibration and validation procedure of both eyes, using a 9 point fixation template, on a head-mounted EyeLink 1000 eye tracker

*\*imaginary line perpendicular to the cornea that intersects the center of the pupil (CP)*

*\*\*imaginary line that connects the object in space, the center of the entrance and exit pupil, and the center of the fovea*

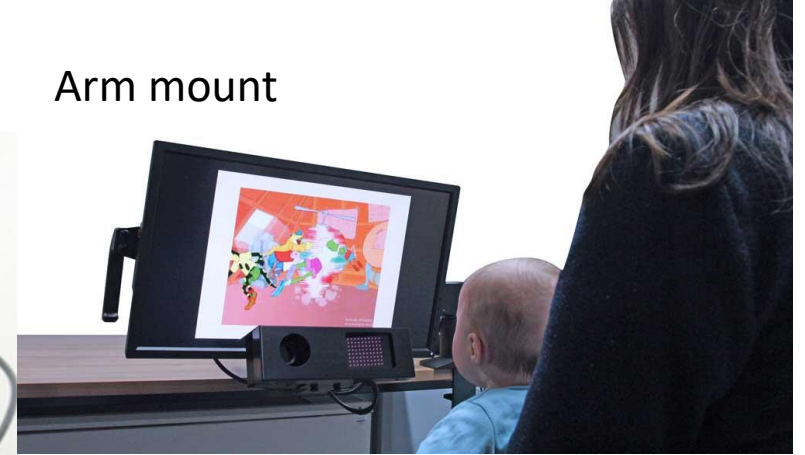
Desktop mount



Head mount



Arm mount



Portable



Long range



*A chin rest can be used to help participants keep their head in the same position/location.*

tobii



## The Tobii Pro Spectrum: A useful tool for studying microsaccades?

[Marcus Nyström](#),<sup>1</sup> [Diederick C. Niehorster](#),<sup>2</sup> [Richard Andersson](#),<sup>3</sup> and [Ignace Hooge](#)<sup>4</sup>

### Abstract

Due to its reported high sampling frequency and precision, the Tobii Pro Spectrum is of potential interest to researchers who want to study small eye movements during fixation. We test how suitable the **Tobii Pro Spectrum** is for research on microsaccades by computing data-quality measures and common properties of microsaccades and **comparing these to the currently most used system in this field: the EyeLink 1000 Plus**. Results show that the EyeLink data provide higher RMS precision and microsaccade rates compared with data acquired with the Tobii Pro Spectrum. However, both systems provide microsaccades with similar directions and shapes, as well as rates consistent with previous literature. Data acquired at 1200 Hz with the Tobii Pro Spectrum provide results that are more similar to the EyeLink, compared to data acquired at 600 Hz. We conclude that the Tobii Pro Spectrum is a useful tool for researchers investigating microsaccades.

### Compliance with Ethical Standards

#### **Conflict of interest**

Author RA is since 2017 an employee of Tobii Pro, the supplier of the Spectrum eye tracker. RA participated in the design, data collection, statistical analysis, and discussion of the results.

#### Open practices statement

**Data from both experiments are available from [https://osf.io/z5pgv/?view\\_only=94ab038592d9443f9721590fea9a4e3f](https://osf.io/z5pgv/?view_only=94ab038592d9443f9721590fea9a4e3f)**. None of the experiments was preregistered.

<https://www.ncbi.nlm.nih.gov/pmc/articles/PMC7880983/>



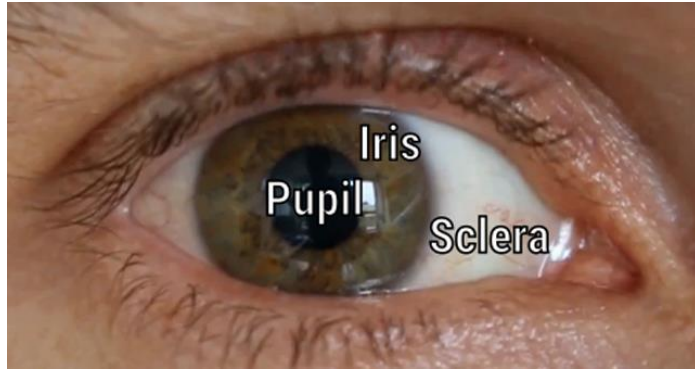
### **root mean square (RMS) precision**

the average **difference** between a measured value and the true value

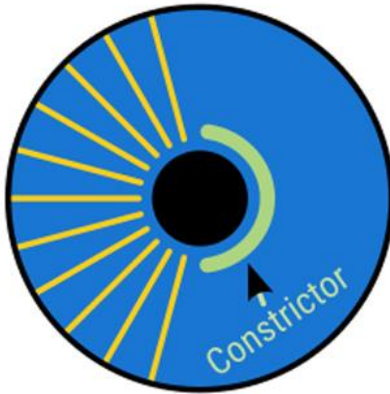
### **microsaccades**

**miniature fixational** eye movements approx. 6-25 ms in duration, that occur at a rate of about 1-2/s

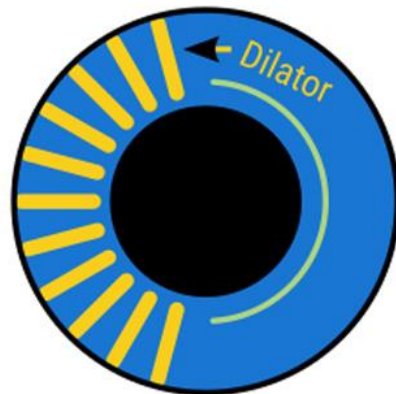
# Pupillometry



a) Constricted pupil



b) Dilated pupil



The **iris constrictor muscle** contracts  
 ⇒ it tightens the inner side of the iris  
 ⇒ the pupil constricts

The **iris dilator muscle** contracts  
 ⇒ it pulls the inner side of the iris outward  
 ⇒ the pupil dilates

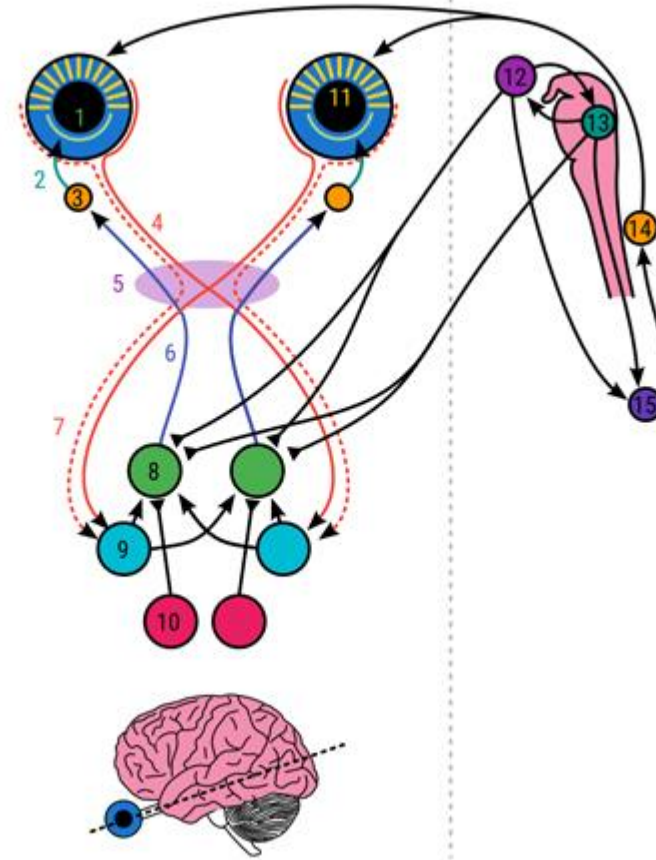
<https://www.ncbi.nlm.nih.gov/pmc/articles/PMC6634360/>

a) Constriction pathway

1. Iris sphincter muscle
2. Short ciliary nerve
3. Ciliary ganglion
4. Optic nerves
5. Optic chiasm
6. Oculomotor nerve
7. Optic tract
8. Edinger-Westphal nucleus (EWN)
9. Pretectal olivary nucleus (PON)
10. Superior colliculus (SC)

b) Dilation pathway

11. Iris dilator muscle
12. Hypothalamus
13. Locus coeruleus (LC)
14. Superior cervical ganglion (SCG)
15. Intermedio-lateral column (IML)



The **iris dilator muscle** is controlled by the **sympathetic nervous system**, the part of the autonomic nervous system that is involved in **arousal, wakefulness, and the fight-or-flight response**.

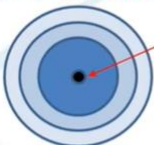
Contrary to common belief, **pupils do NOT dilate symmetrically or concentrically** around their centre!

SR Research  
EyeLink®

## Basic Physiology

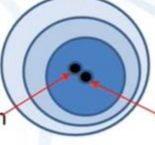
### Pupils do not dilate concentrically

What we hope happens



Centre of 3,4 and 5mm Pupil

What actually happens



Centre of 5mm Pupil

Centre of 3mm Pupil

Changes in pupil size can cause the host software to report erroneous gaze position.

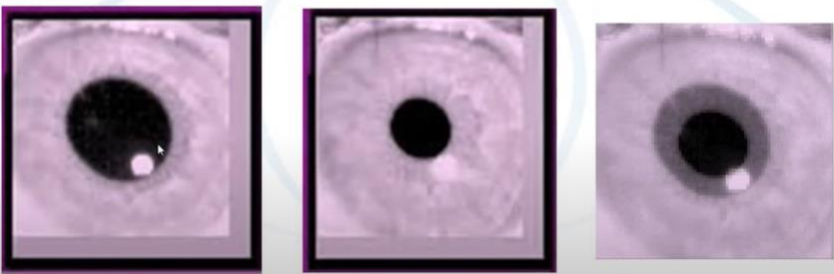
Avoid large changes in luminance between calibration and recording.

Recalibrate when necessary.

SR Research  
EyeLink®

## Basic Physiology

### A real eye...



Dilated

Contracted

Superimposed

SR Research  
EyeLink®

## Basic Physiology

- There can be large individual differences in pupil size \*and reactivity\*
- And many other factors can have an effect – e.g. age, caffeine, nicotine, other pharmacological issues.... Even time of day
- For this reason (and many others) it makes sense to measure \*change\* rather than absolute area / diameter

Watch from 12:26: <https://www.youtube.com/watch?v=xaMc-8bU7Zc&t=926s>


(This is also the source of these screen shots; this is an excellent webinar on pupillometry)

Some individuals may present with unequal pupil size (i.e., *anisocoria*) (e.g., David Bowie)




Research Advance  
Neuroscience

## Pupil diameter is not an accurate real-time readout of locus coeruleus activity

Marine Megemont, Jim McBurney-Lin, Hongdian Yang 

Department of Molecular, Cell and Systems Biology, University of California, Riverside, United States; Neuroscience Graduate Program, University of California, Riverside, United States

Feb 2, 2022 · <https://doi.org/10.7554/eLife.70510>  

*“pupil diameter can only be used to accurately predict a small fraction of LC activity on a moment-by-moment basis.*

*In addition, pupil exhibited large session-to-session fluctuations in response to identical optical stimulation in the LC.*

# Paradigms and applications

## Developmental psychology, e.g., object permanence

Without eye tracking – e.g., experiments of Renee Baillargeon: [https://www.youtube.com/watch?v=hwgo2O5Vk\\_g](https://www.youtube.com/watch?v=hwgo2O5Vk_g)

With eye tracking: <https://www.youtube.com/watch?v=KY-6Yflsy5c>

Dependent variable: **dwell time** = time spent investigating a particular *area of interest* (AOI)

## Implicit learning

# Contextual cueing: implicit learning and memory of visual context guides spatial attention

M M Chun<sup>1</sup>, Y Jiang

Affiliations + expand

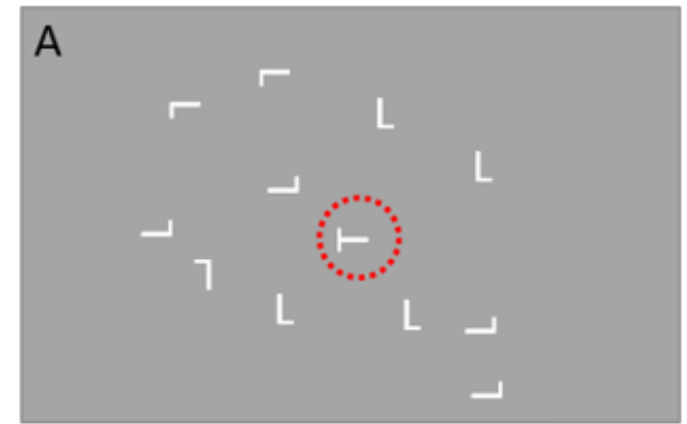
PMID: 9679076 DOI: 10.1006/cogp.1998.0681

Free article

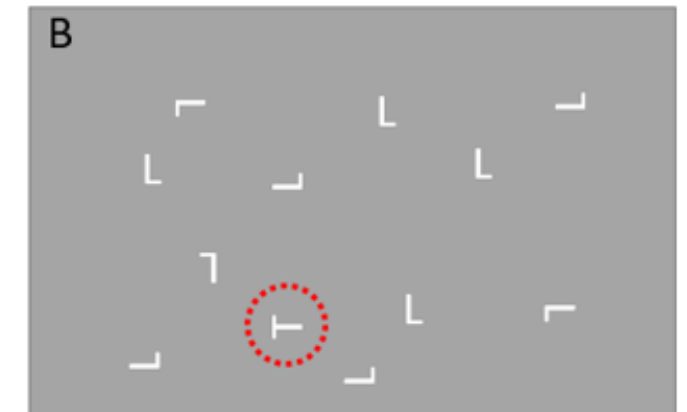
## Abstract

Global context plays an important, but poorly understood, role in visual tasks. This study demonstrates that a robust memory for visual context exists to guide spatial attention. Global context was operationalized as the spatial layout of objects in visual search displays. Half of the configurations were repeated across blocks throughout the entire session, and targets appeared within consistent locations in these arrays. Targets appearing in learned configurations were detected more quickly. This newly discovered form of search facilitation is termed contextual cueing. Contextual cueing is driven by incidentally learned associations between spatial configurations (context) and target locations. This benefit was obtained despite chance performance for recognizing the configurations, suggesting that the memory for context was implicit. The results show how implicit learning and memory of visual context can guide spatial attention towards task-relevant aspects of a scene.

i.e., shorter reaction times



A randomly generated configuration composed of distractors L and target T (circled in red, for illustration purposes only).



A repeated display; similar in appearance to the novel ones, but these configurations will, unbeknownst to participants, be repeated half the times throughout the experiment.<sup>26</sup>

Welcome to the experiment.

Your task will be to report, as quickly and as accurately as possible, the orientation of the letter "T" (your target).

If the foot of the "T" points towards the LEFT, press the LEFT ARROW KEY.

If the foot of the "T" points towards the RIGHT, press the RIGHT ARROW KEY.

The experiment has 20 blocks of 20 trials each.

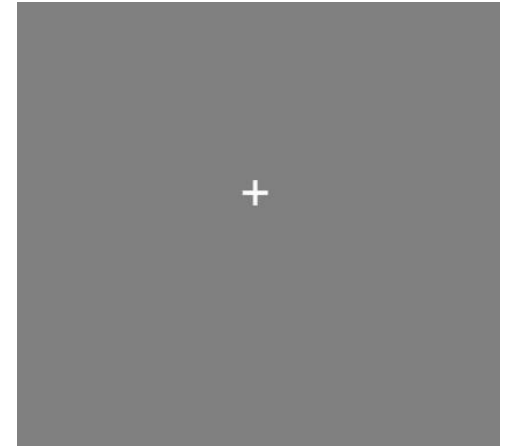
At the end of each block, you will receive feedback about your accuracy and speed.

After each block, please rest your eyes for at least 10 seconds. You can then resume the experiment by pressing "SPACE".

When you are ready, please press SPACE to start the experiment.

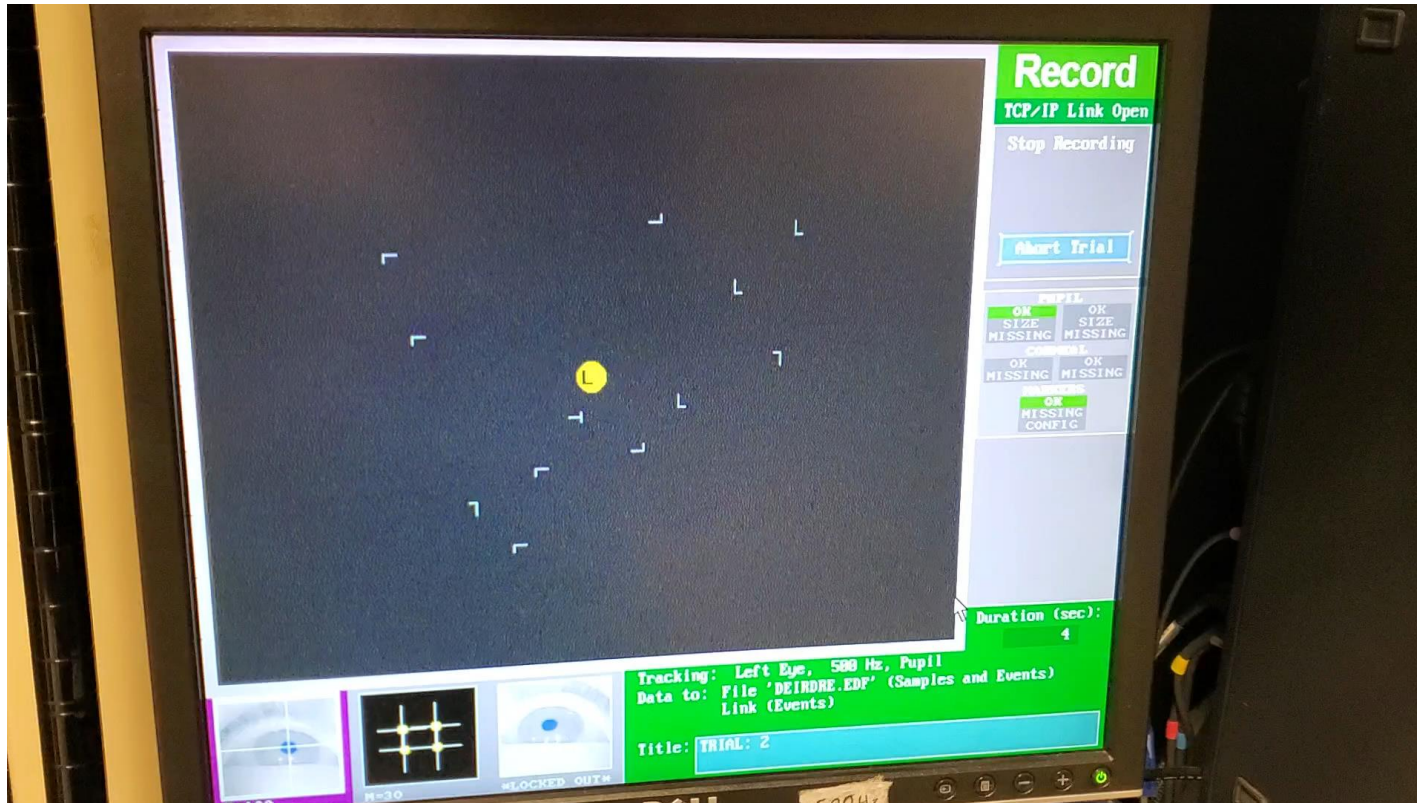
Each trial begins with a **fixation cross** (500 ms). The eye tracking experiment is designed so that if the pupil is not correctly detected at this stage, a calibration error message is displayed and calibration and validation

must be redone, otherwise the search display will not be shown. This ensures (1) *accurate gaze data*, and (2) *minimal loss of trials*. The fixation cross also acts as **baseline** for pupil size.



Instructions at the beginning of the experiment.

These are followed by **calibration** and **validation**.



A recording of a contextual cueing eye-tracking paradigm.

Dependent variables: **dwell time**, **revisits** (i.e., how many times participants gazed back at learned location), **pupil dilation?**.

So why would we want to combine contextual cueing with eye tracking?

1. To explain the source of the *reaction time difference* between repeated and novel configurations;
2. To investigate *group differences in implicit learning* (e.g., between autistic and neurotypical participants).

In **real-life applications**, to aid people with disabilities communicate (e.g., a man with amyotrophic lateral sclerosis) (ALS) to write his memoirs: <https://www.hamiltonhealthsciences.ca/share/als-eye-tracking-author/>

## In marketing

[Int J Environ Res Public Health](#). 2020 Mar; 17(6): 1859.  
Published online 2020 Mar 13. doi: [10.3390/ijerph17061859](https://doi.org/10.3390/ijerph17061859)

PMCID: PMC7142814  
PMID: [32183015](https://pubmed.ncbi.nlm.nih.gov/32183015/)

### A “Forbidden Fruit Effect”: An Eye-Tracking Study on Children’s Visual Attention to Food Marketing

[Alice Binder](#),<sup>1,\*</sup> [Brigitte Naderer](#),<sup>2</sup> and [Jörg Matthes](#)<sup>1</sup>

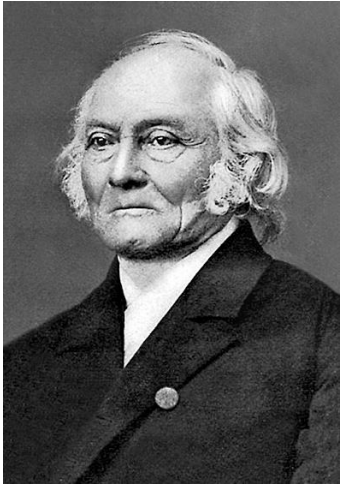
▶ [Author information](#) ▶ [Article notes](#) ▶ [Copyright and License information](#) [Disclaimer](#)

#### Abstract

[Go to:](#) ▶

Obesity in children is an international health concern. Against this background, there is an increasing interest in understanding how healthy and unhealthy food marketing in narrative media can affect children. In particular, children’s implicit reactions, such as visual attention and emotional arousal, are far from being sufficiently understood. We conducted an eye-tracking study, presenting children one of two versions of a narrative media-stimulus, either presenting an unhealthy food (i.e., candy condition;  $N = 34$ ), or a healthy food (i.e., fruit condition;  $N = 34$ ). As dependent variables, we investigated **dwll time (i.e., visual attention)** and **pupil dilation (i.e., emotional arousal)**. As moderators, we included children’s prohibition of candy at home and children’s level of BMI in our models. Our results indicate that mean dwell time did not differ between conditions and that the moderators did not exert any effect. Moreover, pupil dilation did not differ between conditions but was moderated by parents’ candy prohibition at home ( $\eta_p^2 = 0.080$ ). The results show that children who are not allowed to consume candy at home react with higher emotional arousal when exposed to candy placements than children allowed to eat candy at home. Thus, depending on children’s contextual factors, children react differently to unhealthy food cues.

# Psychophysics



Ernst Heinrich Weber  
(1795–1878)

## Psychophysics

scientific, quantitative study of the relationship between the physical properties of stimuli and the sensations and perceptions they elicit. It can be applied to any sensory system.

The term was coined by **Gustav Theodor Fechner**, in his book, *“Elements of Psychophysics”*. He was inspired by the work of **Ernst Heinrich Weber**, who formulated the concept of **“just noticeable difference”/JND** (i.e., the amount something must be changed by in order for a difference to be noticeable, detectable at least half the times).



Gustav Theodor Fechner  
(1801-1887)

A **visual just noticeable difference (VJND)** is the amount of change in either an image (e.g. a photographic print) or in vision (e.g. due to a change in refractive power of a vision correction device or visually coupled optical system) that is just noticeable when compared with the prior state.

# An investigation of detection biases in the unattended periphery during simulated driving

[Musen Kingsley Li](#) ✉, [Hakwan Lau](#) & [Brian Odegaard](#) ✉

*Attention, Perception, & Psychophysics* **80**, 1325–1332 (2018) | [Cite this article](#)

1404 Accesses | 13 Citations | 1 Altmetric | [Metrics](#)

## Abstract

While people often think they veridically perceive much of the visual surround, recent findings indicate that when asked to detect targets such as gratings embedded in visual noise, observers **make more false alarms in the unattended periphery**. **Do these results from psychophysics studies generalize to more ecologically valid settings?** We used a modern game engine to create a simulated driving environment where participants (as drivers) had to make judgments about the colors of pedestrians' clothing in the periphery. Confirming our hypothesis based on previous psychophysics studies, we found that subjects showed liberal biases for unattended locations when detecting specific colors of pedestrians' clothing. A second experiment showed that this finding was not simply due to a confirmation bias in decision-making when subjects were uncertain. Together, these results support the idea that in everyday visual experience, there is subjective inflation of experienced detail in the periphery, which may happen at the decisional level.

<https://link.springer.com/article/10.3758/s13414-018-1554-3>

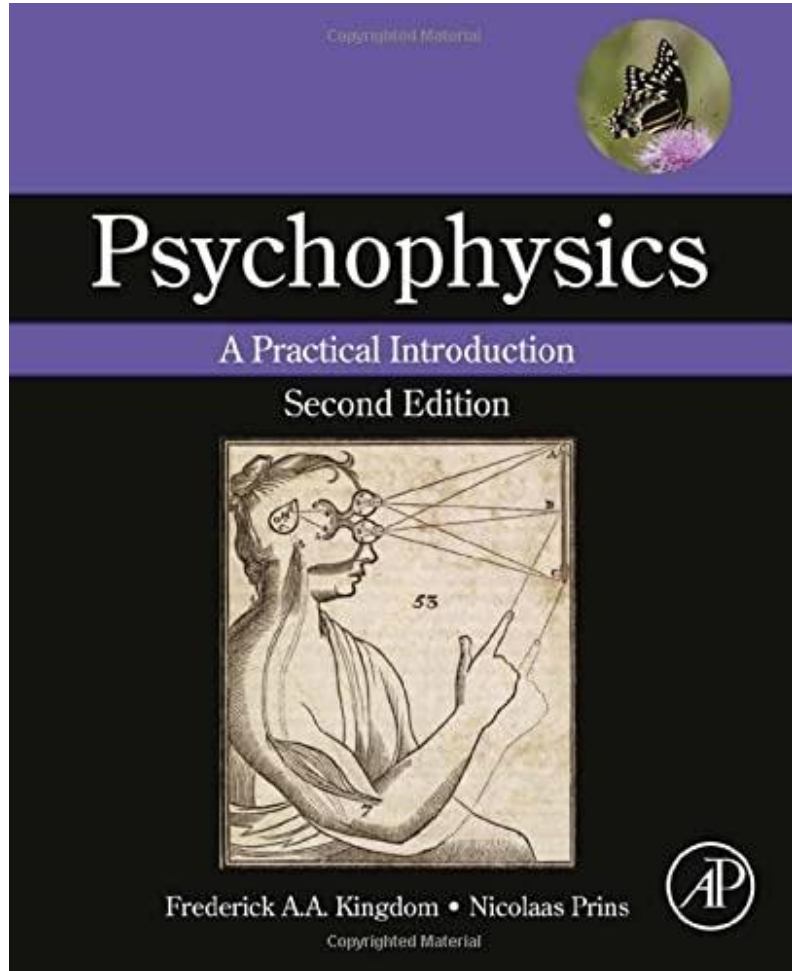
*(Great example of psychophysics & eye tracking)*

*“Ergonomics (or human factors) is the scientific discipline concerned with the understanding of the **interactions among human and other elements of a system**, and the profession that applies theory, principles, data and methods to design in order to **optimize human well-being and overall system performance.**”*

*(International Ergonomics Association*

*<https://www.ergonomics-fees.eu/node/7>)*

## Further resources



### *Classics in the History of Psychology*

An internet resource developed by  
[Christopher D. Green](#)  
York University, Toronto, Ontario

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#### **ELEMENTS OF PSYCHOPHYSICS** Sections VII and XVI

**Gustav Theodor Fechner (1860/1912)**

Translated by Herbert Sidney Langfeld (1912)

<https://psychclassics.yorku.ca/Fechner/>